

Version 2: 2E/SF



Gaim Koist Medium Fighters

SPECS

Class: Med. Fighters
In Service: 2252
Point Value: 40 each
Ramming Factor: 20
Jinking Limit: 8 Levels

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 8
Free Thrust: 10
Offensive Bonus: +4
Initiative Bonus: +18

WEAPON DATA

Light Particle Beam
Number of Guns: 2 (Linked)
Class: Particle
Damage: 1d6+3
Range Penalty: -2 per hex
Fire Control: n/a
Rate of Fire: Once per turn



ARMOR



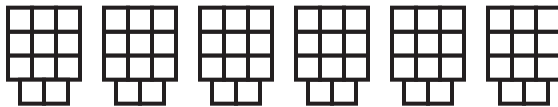
Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

Flight #1



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

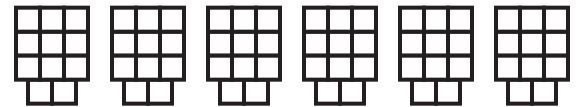
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #2



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

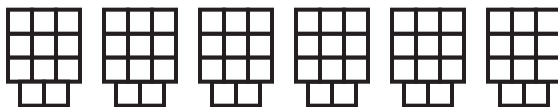
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #3



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

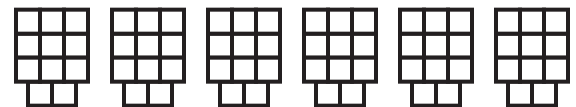
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #4



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

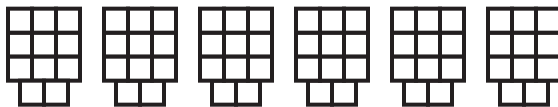
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #5



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

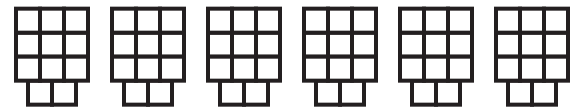
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #6



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

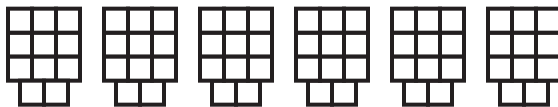
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #7



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

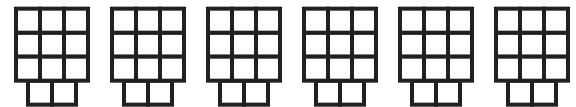
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight #8



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes